

WPI Suite TNG

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Core

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Exemplar

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- A project for software engineering students
- Lack of tools for software engineering students



Previous Solution

- Mainly written by students
- Lacked comprehensive unit tests
- Performance issues
- Lack of Security
- No Client-Server architecture





Well-defined module framework

Configurable

Client-server

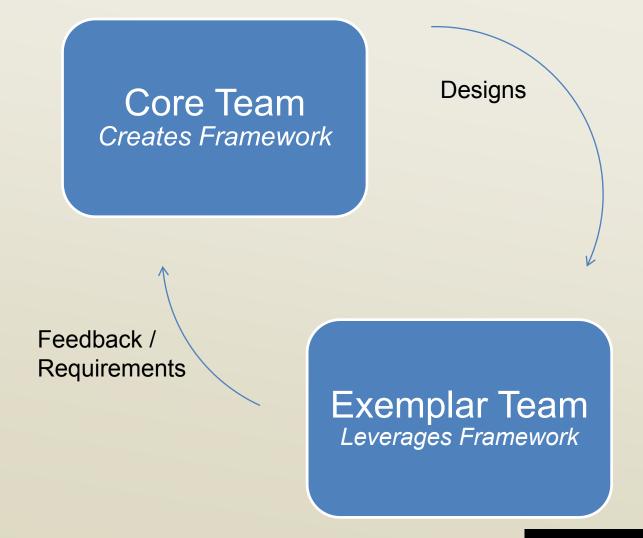
Excellent documentation

Exemplar module(s) with documentation

Open source availability



Approach





Core





Flexible

Avoid Complexity

Comprehensive Documentation

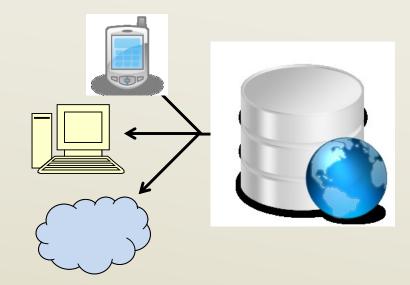
Robust and Maintainable





- Client-Server architecture
 - Client agnostic

Module System



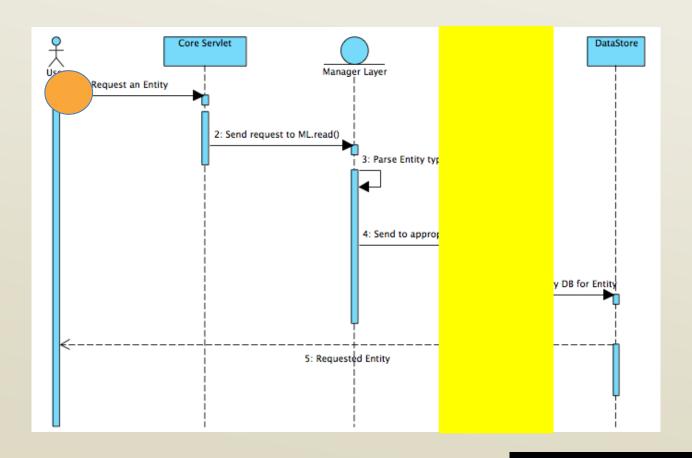
- HTTP REST API
 - Using JSON for communication



- Abstraction
 - Network Communication
 - Persistent Storage
 - Login Security

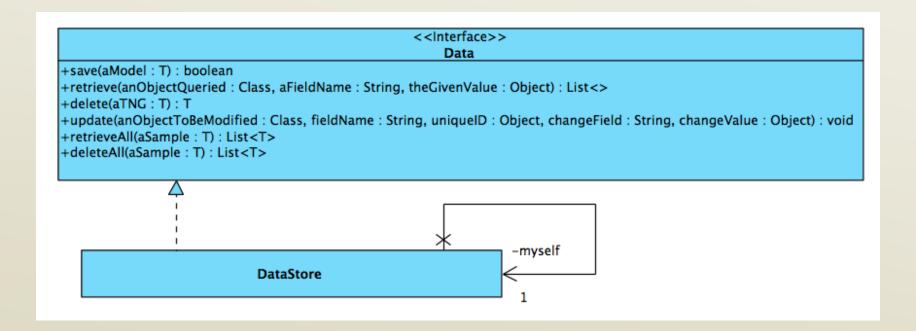


Network Communication



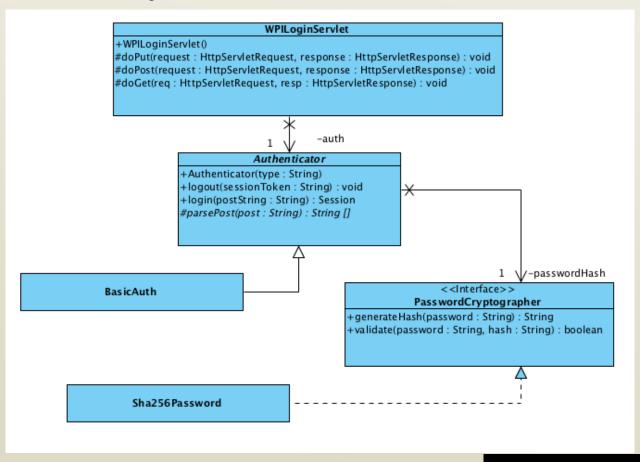


Persistent Storage Interface





Login Security

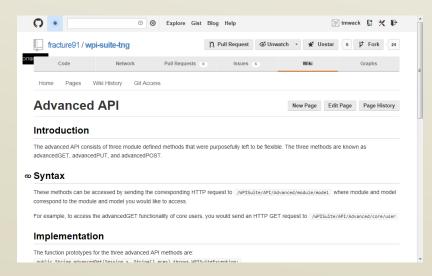




Comprehensive Documentation

- Well-documented components
 - Apache Tomcat
 - Db4o
 - Google GSON

As well as maintaining our own





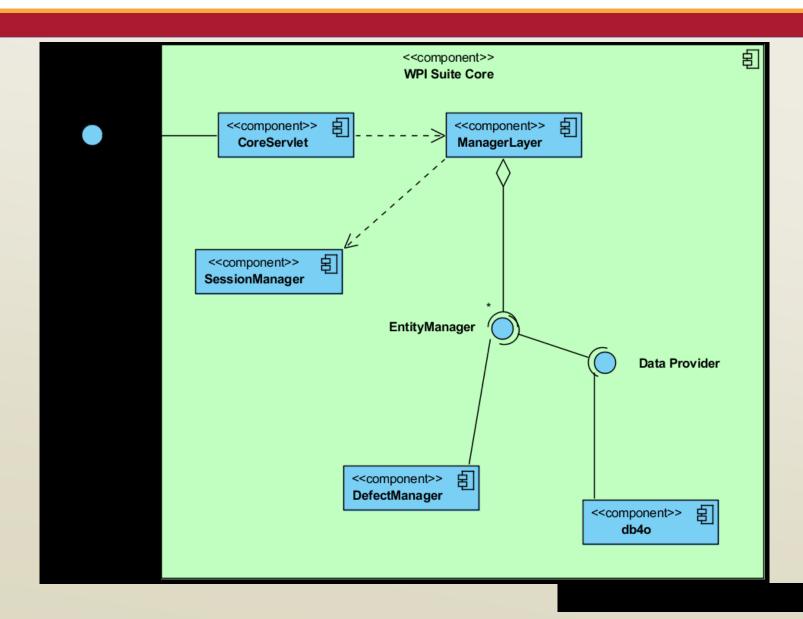


Robustness

- Creating a module only requires 7 methods
- Descriptive Error Handling
- Server side logging



Architecture Diagram



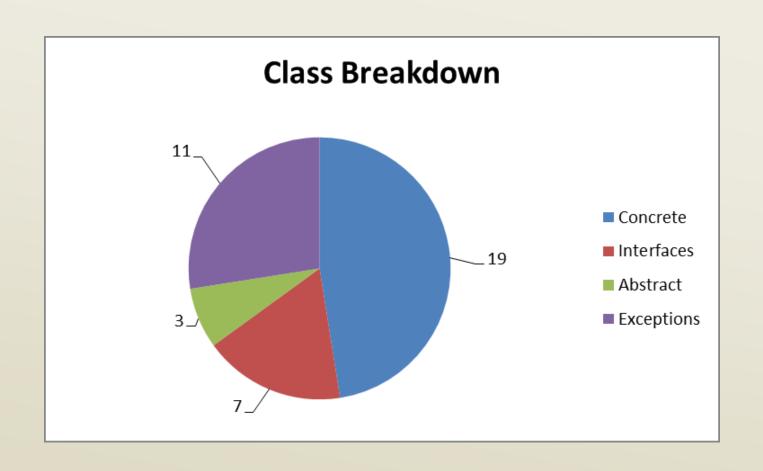


Code Metrics

- 6,192 lines of code
- 52% code coverage
- 37.3% comment ratio
- 40 Classes



Code Metrics





Looking Forward

Dynamic Module Loading

Increased Test Coverage

Stronger Web Admin Console



Exemplar Module

Defect Tracker





- Extensible desktop client
- Example module for students to learn from
- Simple network communication
- Good documentation and design



Design Decisions

- Defect tracking
- Java and Swing
- Dynamic module loading
- Modules provide tabs and toolbars
- Cross-platform look & feel
- Modeless editing
- Network library

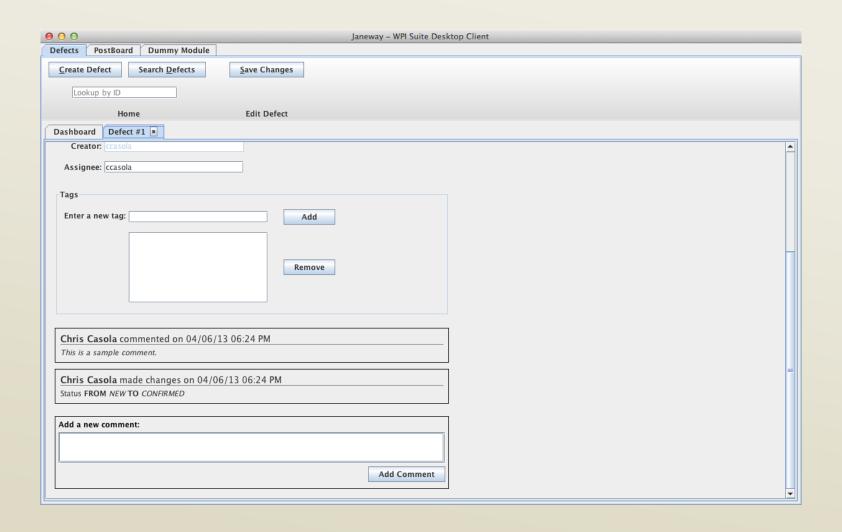


Desktop Client

1	Login - Janeway	111					
Janeway Client for WPI Suite							
Login							
Username:	alice						
Password:							
Project:	myProject						
Server URL:	http://localhost:8080/WPISuite/API						
	Connect						

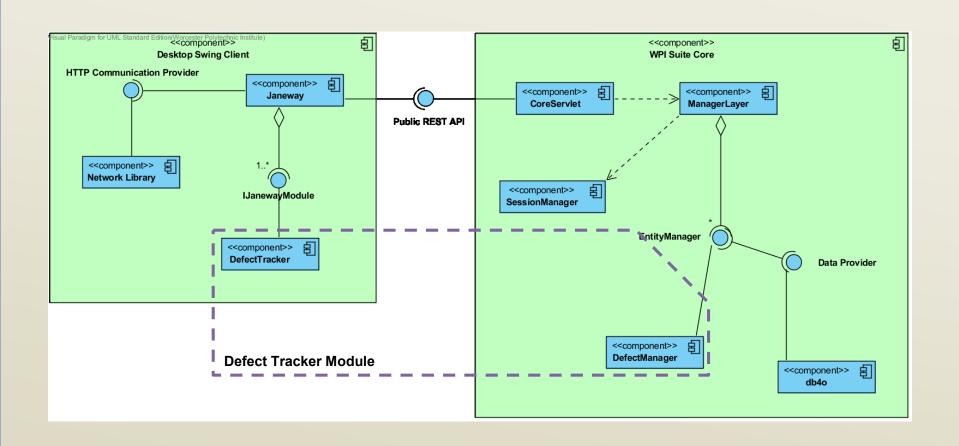


Desktop Client





Architecture





Code Base Metrics

- 6,836 SLOC
- 17.6% Comment Ratio
- 150 classes
- 28.1% Testing Coverage
 - Server-side code: 93%
 - Network library: 70%



Documentation

Creating an EntityManager

To allow our PostBoard module to save message in the core we must provide an entity manager for PostBoardMessages. The first step is to create a class that implements the EntityManager interface. Each EntityManager is responsible for all requests involving one Model class. The core automatically forwards all requests to the EntityManager. An EntityManager implements the generic | EntityManager</br>

We will start by creating a new class with the following signature:

```
public class PostBoardEntityManager implements EntityManager<PostBoardMessage>
```

As shown, you must provide the type of the object that this EntityManager will be storing (PostBoardMessage). Eclipse should also automatically generate method signatures for all of the methods required by the EntityManager interface.

You need to provide a simple constructor for the entity manager that takes as an argument a reference to the database so that it can be saved in a field.

```
public PostBoardEntityManager(Data db) {
         this.db = db;
}
```

Next, we need to implement the [makeEntity()] method. This method is responsible for receiving a message in JSON form, parsing it into an actual PostBoardMessage, and then saving it in the database. It must also return the PostBoardMessage that was saved back to the client. It is called whenever a PUT request is received to /postboard/postboardmessage.

Lets walk through the code above step-by-step. The first parameter of makeEntity is a Session object containing information about the user making the request. The second parameter is a String containing the body of the HTTP request (in this case the body contains a JSON-encoded PostBoardMessage). The first line of code in the method uses the static method PostBoardMessage.fromJSON to convert the JSON content into a new PostBoardMessage. The if block attempts to save the PostBoardMessage in the database, throwing an exception if an error occurrs. Importantly, the message is associated with the project that the user is currently logged in to. Finally, the new message is returned. Any



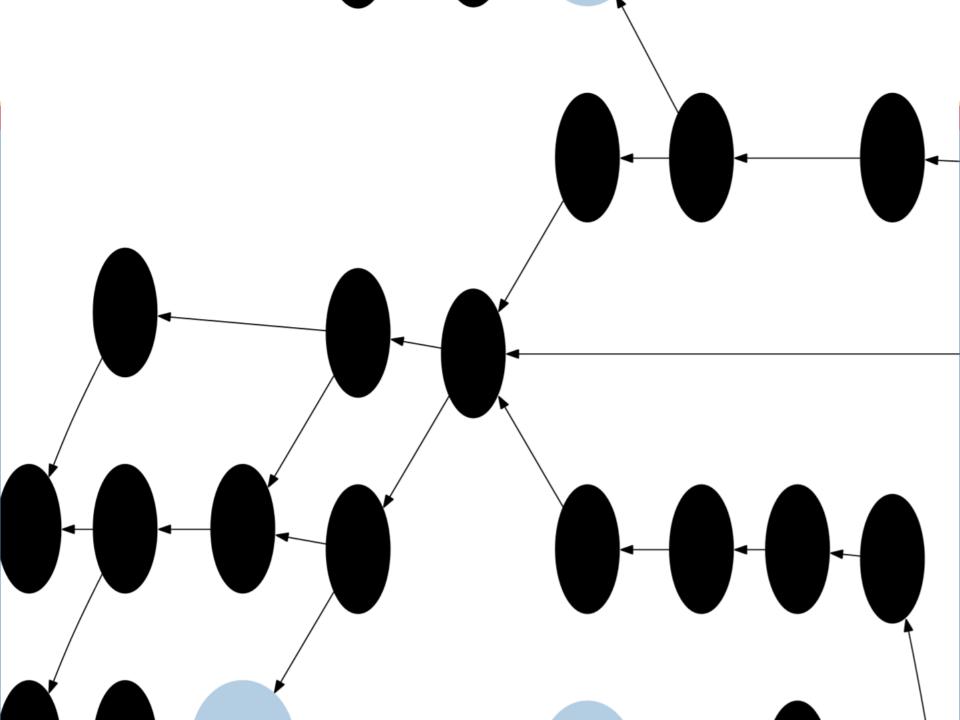
Future Goals

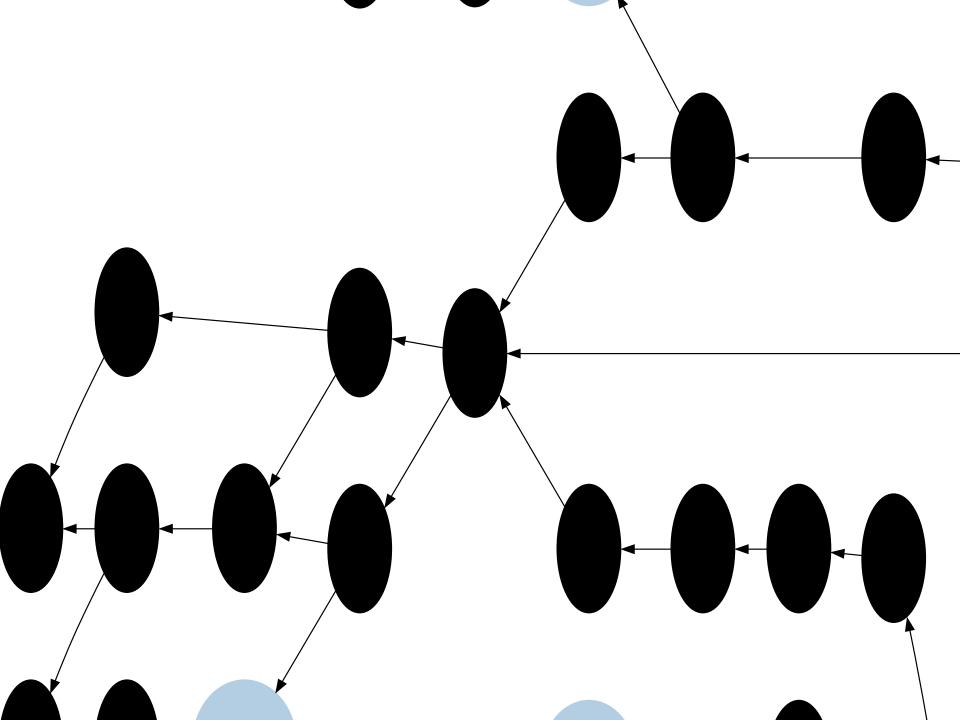
- More testing, especially of the GUI
- HTTPS support, including certificates
- Conflict resolution
- Dashboard screen
- Filters on defect search tab



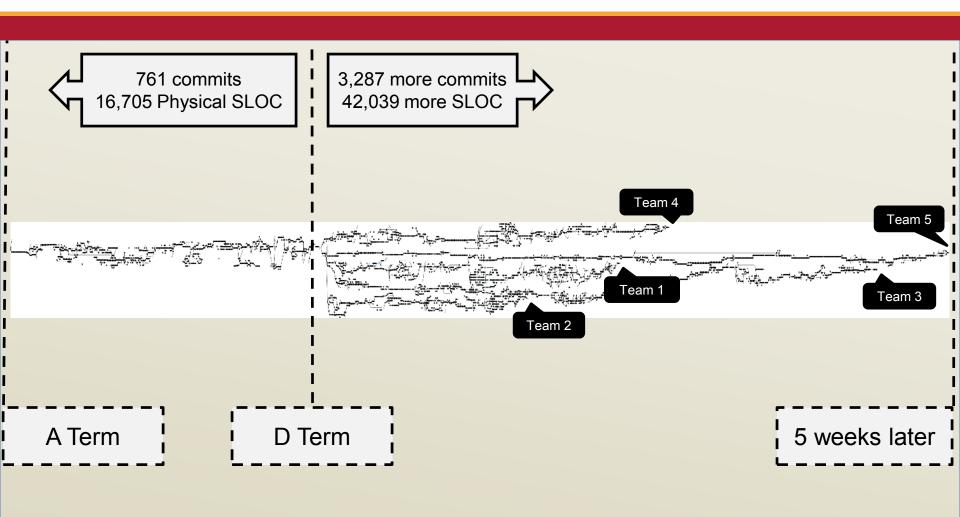
Results

- Studied D Term Software Engineering
 - Teams developed a Requirements Management module
 - Three MQP team members were coaches



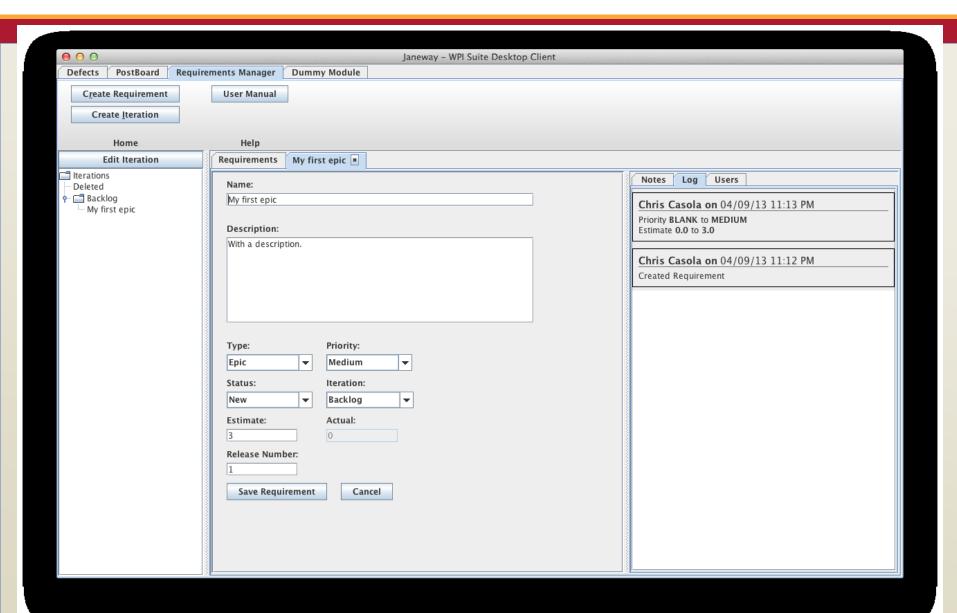






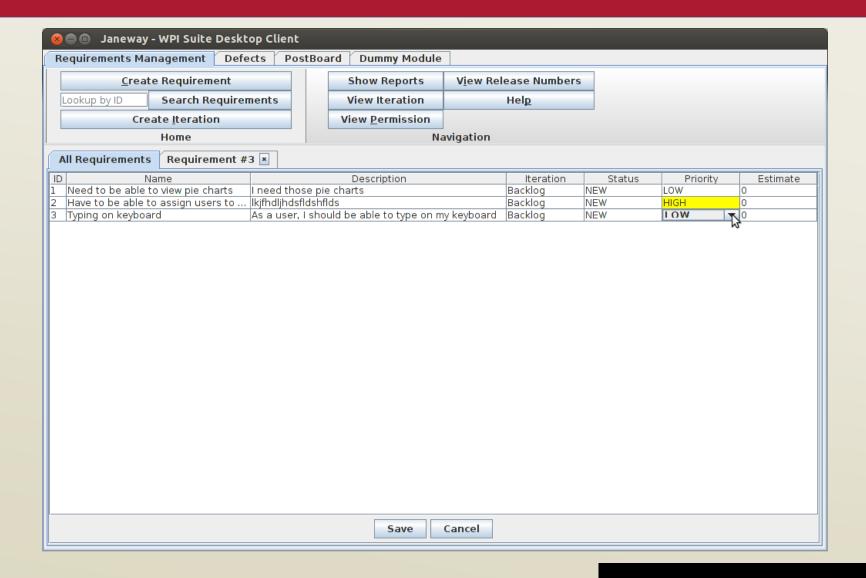


D Term Software Engineering





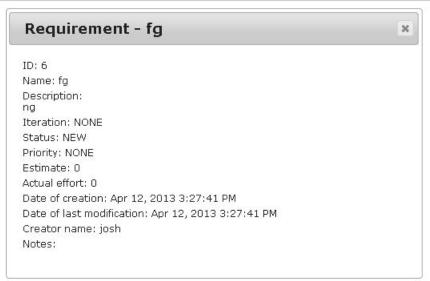
D Term Software Engineering





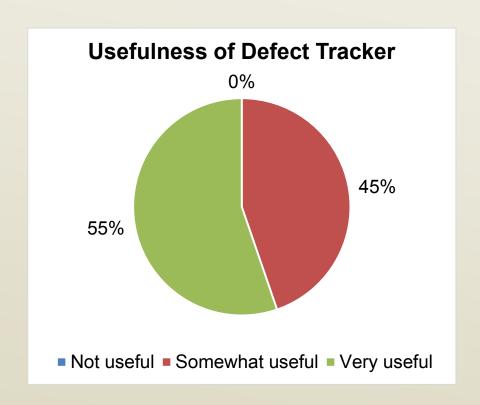
Project requirements

id₽	Name \$	Description	Iteration ♦	Status \$	Priority \$	Estimate \$
1	qertytrh	gfhgfhgfhgdfwe	NONE	NEW	LOW	0
2	hjklqvv	hjklhwe	NONE	OPEN	NONE	650
3	gh	This is a well thought out description. It holds text. Make sure to do this this that hahahahaha	4wthgdr4	IN_PROGRESS	NONE	5487
4	safg	sdfgsd	4wthgdr4	IN_PROGRESS	NONE	454
5	h	ui	NONE	NEW	NONE	0
6	fg	ng	NONE	NEW	NONE	0





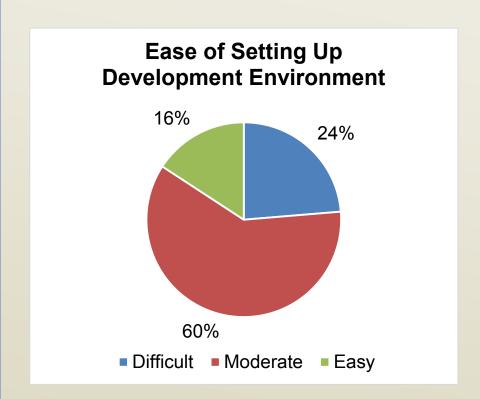
Survey Results

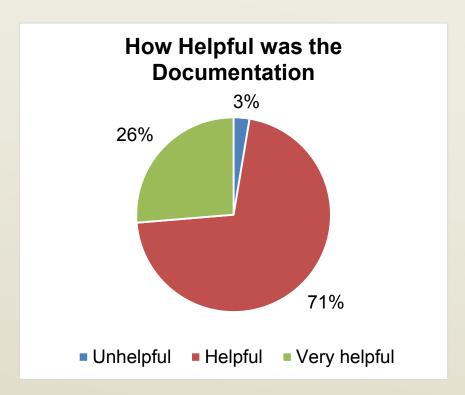






Survey Results







Overall Future Goals

- Virtual machine for development, and/or a bootstrap script
- Pagination
- Database migration
- Email support
- Consistent code style and CodePro audit rules



Open Source Community

Repo: github.com/fracture91/wpi-suite-tng

- Governance policy established
- Alumni have expressed interest in contributing
- Will be presented to education community, other schools
- Pull requests welcome!



github.com/fracture91/wpi-suite-tng

Questions?