Sabertooth Robotics: A High Mobility Quadrupedal Robot Platform



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Abstract

Sabertooth Robotics is aimed at designing and realizing an innovative high mobility, quadrupedal robot platform capable of delivering a payload over terrain otherwise impassable by wheeled vehicles at a speed of 5 feet per second. Being able to navigate terrain formerly thought to be impossible will serve to be invaluable for navigating and exploring terrain previously thought to be impossible. Specifically, the robot will also ascend and descend straight stairs with a predetermined gait. The robot uses a spring system in each of its legs for energy efficient locomotion. The 4'x4'x3' freestanding four legged robot weighs approximately 275 pounds with an additional payload capacity of 30 pounds. An important feature of the robot is the passive, two degree of freedom body joint which allows flexibility in terms of robot motions for going around tight corners and ascending stairs. The sensor system integrates a LIDAR, an IMU and a camera for staircase recognition, obstacle avoidance, stability control, and environment mapping. A distributed control and software architecture is used for world mapping, path planning and motion control.

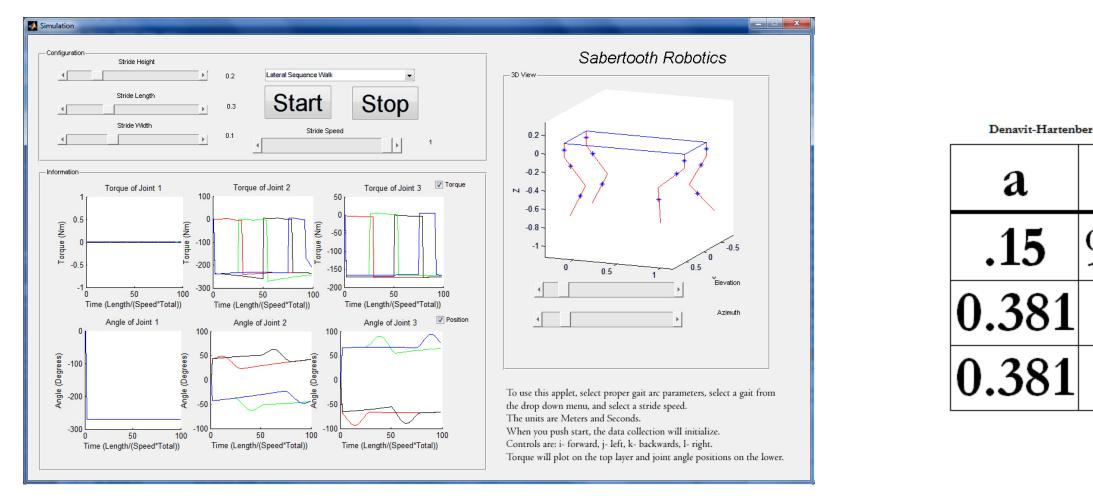
Project Goals

The final first generation prototype must:

- achieve a statically stable 5ft/sec walking gait
- be capable of recovering and monitoring energy lost with each step
- demonstrate ability to develop 3D point clouds of surrounding environment
- demonstrate employment of A* search algorithm for path planning
- have mechanically capability to achieve running, trotting, and walking gaits

Modeling and Simulation

- Developed a dynamic model for the legs using the recursive Newton-Euler formulation
- Implemented 6 gaits in simulation to generate the desired leg trajectory
- Dynamically determines robot stability going through a gait
- Gaits dependent on Denavit-Hartenberg parameters
- Adaptable for different speeds
- Gaits can be changed based on stride height, length and width



Duty: Time the foot is allotted contact with the ground.

Offset: The time instance at which the foot first comes into contact with the ground preceding time in the air.

Width, Height, Length: The preset parameters of the arc.

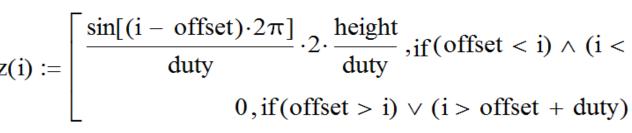
Total: Duty added to the last Offset in the gait

i: The value in the domain from 0 to *Total* that represents the location of the gait.

 $F_{x}(X_{0}, X_{1}), F_{y}(Y_{0}, Y_{1})$: Functions that define unit vectors in the z(i): directions of input coordinates

$$(i) := \begin{bmatrix} i \cdot \left(\frac{F_{x}(X_{0} - X_{1}) \cdot \text{width}}{\text{duty}} \right), \text{ if (offset } -i \cdot \left(\frac{F_{x}(X_{0} - X_{1}) \cdot \text{width}}{\text{duty}} \right), \text{ if (offset } -i \cdot \left(\frac{F_{x}(X_{0} - X_{1}) \cdot \text{width}}{\text{duty}} \right), \text{ if (offset } -i \cdot \left(\frac{F_{x}(X_{0} - X_{1}) \cdot \text{width}}{\text{duty}} \right), \text{ if (offset } -i \cdot \left(\frac{F_{x}(X_{0} - X_{1}) \cdot \text{width}}{\text{duty}} \right), \text{ if (offset } -i \cdot \left(\frac{F_{x}(X_{0} - X_{1}) \cdot \text{width}}{\text{duty}} \right), \text{ if (offset } -i \cdot \left(\frac{F_{x}(X_{0} - X_{1}) \cdot \text{width}}{\text{duty}} \right), \text{ if (offset } -i \cdot \left(\frac{F_{x}(X_{0} - X_{1}) \cdot \text{width}}{\text{duty}} \right), \text{ if (offset } -i \cdot \left(\frac{F_{x}(X_{0} - X_{1}) \cdot \text{width}}{\text{duty}} \right), \text{ if (offset } -i \cdot \left(\frac{F_{x}(X_{0} - X_{1}) \cdot \text{width}}{\text{duty}} \right), \text{ if (offset } -i \cdot \left(\frac{F_{x}(X_{0} - X_{1}) \cdot \text{width}}{\text{duty}} \right), \text{ if (offset } -i \cdot \left(\frac{F_{x}(X_{0} - X_{1}) \cdot \text{width}}{\text{duty}} \right), \text{ if (offset } -i \cdot \left(\frac{F_{x}(X_{0} - X_{1}) \cdot \text{width}}{\text{duty}} \right), \text{ if (offset } -i \cdot \left(\frac{F_{x}(X_{0} - X_{1}) \cdot \text{width}}{\text{duty}} \right), \text{ if (offset } -i \cdot \left(\frac{F_{x}(X_{0} - X_{1}) \cdot \text{width}}{\text{duty}} \right), \text{ if (offset } -i \cdot \left(\frac{F_{x}(X_{0} - X_{1}) \cdot \text{width}}{\text{duty}} \right), \text{ if (offset } -i \cdot \left(\frac{F_{x}(X_{0} - X_{1}) \cdot \text{width}}{\text{duty}} \right), \text{ if (offset } -i \cdot \left(\frac{F_{x}(X_{0} - X_{1}) \cdot \text{width}}{\text{duty}} \right), \text{ if (offset } -i \cdot \left(\frac{F_{x}(X_{0} - X_{1}) \cdot \text{width}}{\text{duty}} \right), \text{ if (offset } -i \cdot \left(\frac{F_{x}(X_{0} - X_{1}) \cdot \text{width}}{\text{duty}} \right), \text{ if (offset } -i \cdot \left(\frac{F_{x}(X_{0} - X_{1}) \cdot \text{width}}{\text{duty}} \right), \text{ if (offset } -i \cdot \left(\frac{F_{x}(X_{0} - X_{1}) \cdot \text{width}}{\text{duty}} \right), \text{ if (offset } -i \cdot \left(\frac{F_{x}(X_{0} - X_{1}) \cdot \text{width}}{\text{duty}} \right), \text{ if (offset } -i \cdot \left(\frac{F_{x}(X_{0} - X_{1}) \cdot \text{width}}{\text{duty}} \right), \text{ if (offset } -i \cdot \left(\frac{F_{x}(X_{0} - X_{1}) \cdot \text{width}}{\text{duty}} \right), \text{ if (offset } -i \cdot \left(\frac{F_{x}(X_{0} - X_{1}) \cdot \text{width}}{\text{duty}} \right), \text{ if (offset } -i \cdot \left(\frac{F_{x}(X_{0} - X_{1}) \cdot \text{width}}{\text{duty}} \right), \text{ if (offset } -i \cdot \left(\frac{F_{x}(X_{0} - X_{1}) \cdot \text{width}}{\text{duty}} \right), \text{ if (offset } -i \cdot \left(\frac{F_{x}(X_{0$$

$$y(i) := \begin{bmatrix} i \cdot \left(\frac{F_y(Y_0 - Y_1) \cdot \text{length}}{\text{duty}} \right), \text{ if (offset } < \\ -i \cdot \left(\frac{F_y(Y_0 - Y_1) \cdot \text{length}}{\text{duty}} \right), \text{ if (offset } < \\ \end{bmatrix}$$

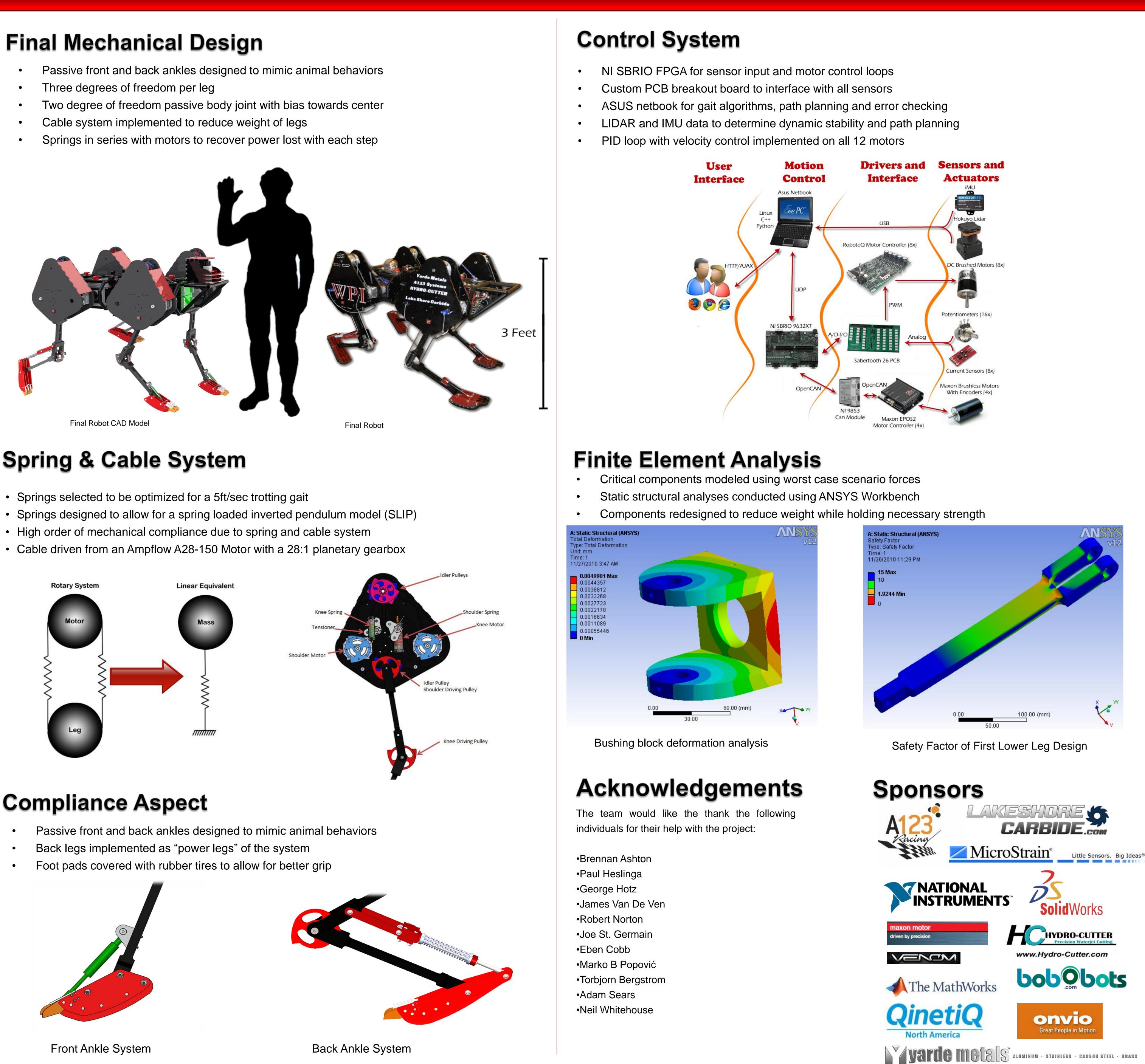


rg Parameters (in meters and degrees)		
α	d	θ
90	0.064	$\Theta_1(t)$
0	0	$\Theta_2(t)$
0	0	$\Theta_3(t)$

i < i \wedge (i < offset + duty) $i > i) \lor (i > offset + duty)$ i i \wedge (i < offset + duty)> i) \vee (i > offset + duty)

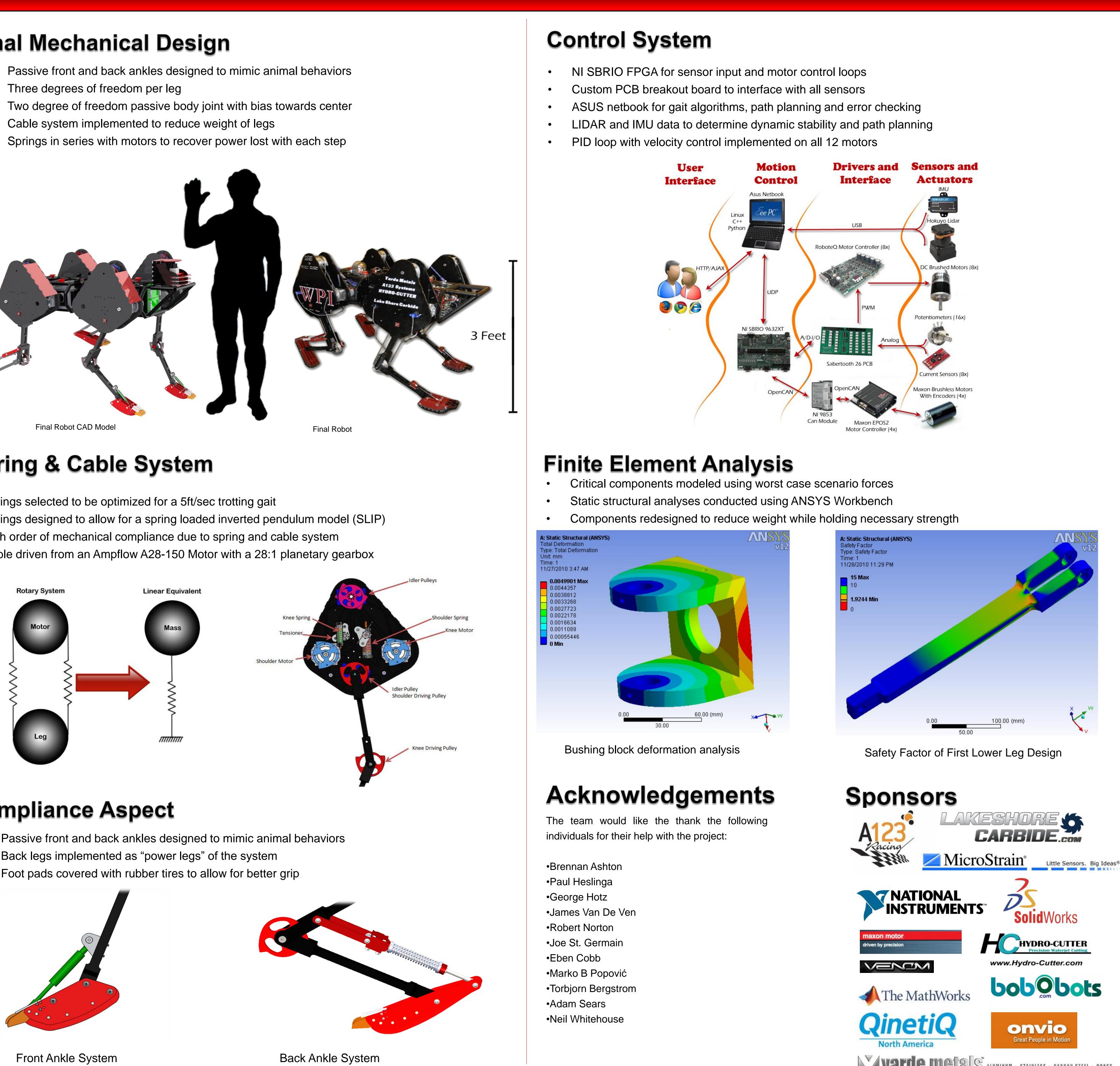
 $-, if(offset < i) \land (i < offset + duty)$

- Three degrees of freedom per leg



Spring & Cable System

- Springs selected to be optimized for a 5ft/sec trotting gait



Compliance Aspect

